**COMPUTER ANIMATION**

**TEAM**

**(440)**

# —Secondary—

REGIONAL – 2019

**Judges: Please double check and verify all**

**scores and answer keys!**

Property of Business Professionals of America.

May be reproduced only for use in the Business Professionals of America

*Workplace Skills Assessment Program* competition.

**Description**

Create a computer-generated visualization animation, *not* to exceed two (2) minutes, based upon the assigned topic provided.

**Topic**

Create an animation showcasing an Olympic snowboarding halfpipe course with at least one contestant completing the course.

Teams who do *not* submit an entry following this topic will be *disqualified*.

**judging procedure**

* Teams will be introduced by team number. **Contestants may continue to wear their name badges.**
* As a team of judges, formulate two to three questions to ask at the conclusion of the presentation. Be sure to ask the same questions of each team.
* Teams will present before a panel of judges and timekeeper.
* The length of set-up/wrap-up will be no more than three (3) minutes.
* The length of the presentation will be no more than ten (10) minutes; followed by judges’ questions not to exceed five (5) minutes.
* Excuse teams upon completion of judges’ questions.
* **There can be no ties in the top ten (10) teams.** It is the responsibility of the judges to break any ties.
* Administrator will fill out ranking sheet prior to dismissing the judges.
* If more than one (1) section is necessary, finalists will be determined by selecting an equal number from each section.
* Give administrator all Judges’ Scoring Rubrics, Judge Comment Sheets and contest materials.
* No audience is allowed in the contest room.

**Please double-check and verify all scores!**